Giant Basketball Academy League Rules

Game Format - Games will be played on a four quarter basis. Quarter will be seven minutes long, first three and a half minutes will be running clock, second three and a half minutes will be stopped clock. There will be a running clock if a team is up by 20 points or more. The running clock will be turned off if the losing team can cut the deficit to 10 points or less.

Uniforms - All players must play in the shirts provided by the league. No modifications whatsoever may be made to the shirt. If a player changes their shirt in any way they will not be allowed to participate in a game until they have replaced the "changed" shirt with another shirt matching the original. The cost of buying a replacement shirt is to be borne by the player or their family, and before the replacement shirt will be ordered and printed. Players are responsible for shorts and basketball shoes/sneakers.

Attendance - Players are expected to arrive ten minutes prior to game time to be able to participate in a pre game speech, and warmup. If less than four players do not show up within 10 minutes past the scheduled time, that team will forfeit their game and the game will not be rescheduled.

Substitutions - Players will check in and out from the scorekeepers table. Referees will let them sub in at the next deadball. Matching up players at half court is not permitted. Communication and the ability to listen to direction is part of the game and players need to learn to communicate verbally with each other.

Free Throws - Players will shoot the free throw from their respected free throw line (line varies on the age group). If the other team reaches five fouls within a singular quarter, players will shoot two free throws for a common foul.

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Playing Time - Every player is to participate in 50% of each game (defined as 7 minutes of the first half and 7 minutes of the second half) – and every player must play in both halves of the game. Players must sit at LEAST one quarter.

Defense Introduction - The first four weeks of the season coaches and players must only play man to man defense to instill the proper defensive techniques and develop player IQ. After the fourth weekend, coaches are allowed to install a zone and play whichever half court defense of their choice.

Full Court Press - The 6-8 age group is not allowed to do full court press. They are only allowed to play half court defense. Once the offensive player steps over the half court line the defense is allowed to steal the ball. If a player is playing defense past half court, the ref/coach will tell them to get behind the line and wait. Age groups 8-10 and 10-12 are allowed to full court press for the whole quarter. If the team that is winning is up 20 points or more, the winning team must get back to half-court defense.

Games - A player is guaranteed their minimum playing time only if they are present ten minutes prior to the scheduled start time of their game and there has been NO PRIOR contact or communication. Should there be no prior communication; the coach is permitted to do "dock" 25% of their scheduled playing time on each occurrence.

The regular season record will be used to seed teams in the postseason tournament. All teams tied at the end of the season will be broken according to the following criteria: head-to-head record.

Each Team will be allotted 4 time-outs per game (2 fulls, 2 30’s)

Should a game be tied after 4 quarters, a 3:00-minute overtime period will take place. Teams are allotted one time out in the over time period. If a regular season

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game remains tied after the completion of the three minute overtime period, play will resume under “sudden death” rules whereby the first team to score a point in the sudden death period will be declared the winner.

Player and Bench Personnel Conduct - GBA firmly believes that respect for officials and other players is of paramount importance to the learning experience enjoyed by the players. Unsportsmanlike behavior includes, but is not limited to, use of inappropriate language, taunting of players, inappropriate comments to game officials, taunting of officials and so forth and these types of outbursts and behaviors will not be tolerated. The rules governing behavior apply to all players, and coaches. Coaches are expected to stand in front of their bench during games.

Interaction with Officials - Coaches, assistant coaches, players, scorekeepers, time keepers and fans are to refrain from any type of inappropriate physical contact with game officials. Physical contact with game officials should be limited to a handshake and only as a gesture of a friendly greeting, thanks or good sportsmanship. Only the head coach is permitted to interact with officials. Coaches are responsible for the conduct of their players, spectators and coaching staff. Anyone who makes contact with the officials beyond what is described above, will be removed from the gym. Anyone who in the eyes of the law "assaults" an official at any time will be subject to further penalty which may result in a season long suspension.

Commitment - Parents and players must be aware of the commitment that is being made by registering and playing in the League. Players are expected to attend all practices and games for the duration of the season. Basketball is a team sport and every player on every team is an important contributor to their respective team. Parents are asked not to “over commit” their children or sign up if their child

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cannot participate fully. Players are expected to attend ALL of their team's practices each week. While injuries, illness, family emergencies and so on may occur during the course of the season which will impact a player's ability to participate, players should not miss practices and games because of commitments to other recreational/developmental endeavors such as other sports, the arts and so forth. Missing practice will have a direct impact on a player's game minutes. Again, parents and players are asked to make this commitment fully. As a reminder again, registered players are expected to be available for all of their team's practices and games. Requests to move players based on other commitments will not be honored when those commitments are on different nights than what is listed in the players registration information.

